

LIBRARIAN IN TERMINATOR ARMOUR

Leader Combat Doctrines Deep Strike

M

5"

T

6

SV

2+

W

5

LD

6+

OC

1

RW

4+

80 PTS
Base 40mm



1KOMMANDO

2BEWEGUNG

3BESCHUSS

Storm bolter [RAPID FIRE 2]

R	A	BS	S	AP	D
24"	2	3+	5	-1	1

VERWUNDET

2+

T1-2

3+

T3-4

4+

T5

5+

T6-9

6+

T10+

► Smite - Focused Witchfire

DEVASTATING WOUNDSHAZARDOUSPSYCHIC

R	A	BS	S	AP	D
24"	D3+3	3+	6	-2	2

VERWUNDET

2+

T1-3

3+

T4-5

4+

T6

5+

T7-11

6+

T12+

► Smite - Witchfire [PSYCHIC]

R	A	BS	S	AP	D
24"	D6	3+	6	-1	2

VERWUNDET

2+

T1-3

3+

T4-5

4+

T6

5+

T7-11

6+

T12+

[Psychic Abilities] - Thunderous Force (Psychic Level 1)

In your Shooting phase, if this unit is not battle-shocked, you can make a **psychic** roll for this unit by rolling one D6. If you do:

- On a 1, this unit is battle-shocked.
- This unit's ranged attacks have +6" R.

4ANGRIFF

5NAHKAMPF

Force weapon [Psychic] [PSYCHIC]

R	A	WS	S	AP	D
Melee	4	3+	6	-2	2

VERWUNDET

2+

T1-3

3+

T4-5

4+

T6

5+

T7-11

6+

T12+

[Psychic Abilities] - Might of Heroes (Psychic Level 1)

In the Fight phase, if this unit is not battle-shocked, you can make a **psychic** roll for this unit by rolling one D6. If you do:

- On a 1, this unit is battle-shocked.
- This unit's melee attacks have +2 S.

VERTEIDIGUNG

Psychic Hood

This unit has Feel No Pain 4+ against **psychic** attacks.

IMMER / EINMALIG

Librarian (Psyker Level 1)

This model has the **psychic** abilities listed in the **Psychic** Abilities section (see left).

GEGEN DIESE EINHEIT

W6 - RW 2+ - 4++ - 5 LP je Modell

WIRD VERWUNDET MIT

<div>2+</div> S12+	<div>3+</div> S7-11	<div>4+</div> S6	<div>5+</div> S4-5	<div>6+</div> S1-3
RETTUNGSWURF JE DS				
DS 0	DS -1	DS -2	DS -3	DS -4
2+	3+	4+	4++	4++

REGELN & KEYWORDS KURZ

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

HAZARDOUS Each time a unit is selected to shoot or selected to fight, after that unit has resolved all of its attacks, make a number of hazard rolls (06.03) for that unit equal to...

PSYCHIC Each time an attack is made with a [PSYCHIC] weapon, you can ignore any or all modifiers to that attack's BS or WS characteristic and any or all modifiers to the hit rol...

RAPID FIRE This ability always takes the form [RAPID FIRE X].

AUFSTELLUNG

1x Librarian in Terminator Armour

Ausrüstung: Storm bolter, ► Smite - Focused Witchfire, ► Smite - Witchfire, Force weapon [Psychic]

This model can be equipped with 1x Warlord.

Anführer

This model can be attached to the following units:

DEATHWATCH TERMINATOR SQUAD, DEATHWING KNIGHTS, DEATHWING TERMINATOR SQUAD, RELIC TERMINATOR SQUAD, TERMINATOR ASSAULT SQUAD, TERMINATOR SQUAD, WOLF GUARD TERMINATORS